

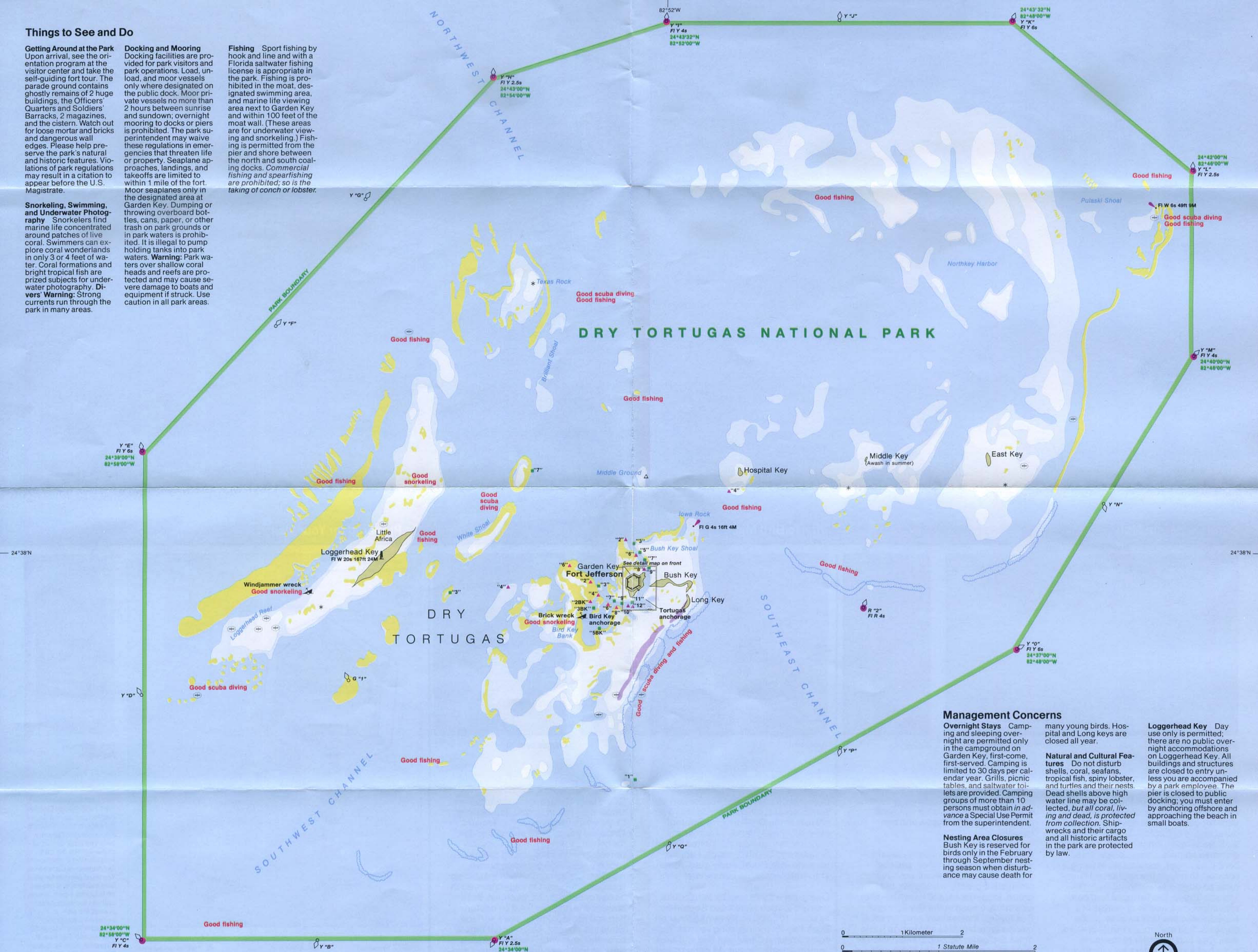
Things to See and Do

**Getting Around at the Park**  
Upon arrival, see the orientation program at the visitor center and take the self-guiding fort tour. The parade ground contains ghostly remains of 2 huge buildings, the Officers' Barracks, 2 magazines, and the cistern. Watch out for loose mortar and bricks and dangerous wall edges. Please help preserve the park's natural and historic features. Violations of park regulations may result in a citation to appear before the U.S. Magistrate.

**Snorkeling, Swimming, and Underwater Photography**  
Snorkelers find marine life concentrated around patches of live coral. Swimmers can explore coral wonderlands in only 3 or 4 feet of water. Coral formations and bright tropical fish are prized subjects for underwater photography. **Divers' Warning:** Strong currents run through the park in many areas.

**Docking and Mooring**  
Docking facilities are provided for park visitors and park operations. Load, unload, and moor vessels only where designated on the public dock. Moor private vessels no more than 2 hours between sunrise and sundown; overnight mooring to docks or piers is prohibited. The park superintendent may waive these regulations in emergencies that threaten life or property. Seaplane approaches, landings, and takeoffs are limited to within 1 mile of the fort. Moor seaplanes only in the designated area at Garden Key. Dumping or throwing overboard bottles, cans, paper, or other trash on park grounds or in park waters is prohibited. It is illegal to pump holding tanks into park waters. **Warning:** Park waters over shallow coral heads and reefs are protected and may cause severe damage to boats and equipment if struck. Use caution in all park areas.

**Fishing**  
Sport fishing by hook and line and with a Florida saltwater fishing license is appropriate in the park. Fishing is prohibited in the moat, designated swimming area, and marine life viewing area next to Garden Key and within 100 feet of the moat wall. (These areas are for underwater viewing and snorkeling.) Fishing is permitted from the pier and shore between the north and south coaling docks. *Commercial fishing and spearfishing are prohibited; so is the taking of conch or lobster.*



Management Concerns

**Overnight Stays**  
Camping and sleeping overnight are permitted only in the campground on Garden Key, first-come, first-served. Camping is limited to 30 days per calendar year. Grills, picnic tables, and saltwater toilets are provided. Camping groups of more than 10 persons must obtain in advance a Special Use Permit from the superintendent.

**Nesting Area Closures**  
Bush Key is reserved for birds only in the February through September nesting season when disturbance may cause death for

many young birds. Hospital and Long keys are closed all year.

**Natural and Cultural Features**  
Do not disturb shells, coral, seafans, tropical fish, spiny lobster, and turtles and their nests. Dead shells above high water line may be collected, but all coral, living and dead, is protected from collection. Shipwrecks and their cargo and all historic artifacts in the park are protected by law.

**Loggerhead Key**  
Day use only is permitted; there are no public overnight accommodations on Loggerhead Key. All buildings and structures are closed to entry unless you are accompanied by a park employee. The pier is closed to public docking; you must enter by anchoring offshore and approaching the beach in small boats.

Water depths

0-6 feet (0-1.8 meters)	More than 12 feet (more than 3.6 meters)
6-12 feet (1.8-3.6 meters)	

This chart is an orientation aid for visitors to Dry Tortugas National Park. It should not be used in place of National Ocean Survey chart 11436, which is indispensable for safe boating on these waters.

Land	Shoal area
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Coral reef and/or coral rubble	Barrier reef
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Lighthouse	Rock
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Sunken wreck	Partially submerged wreck
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Red starboard daymarker	Green port daymarker
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Daybeacon	Light
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Buoy	Light buoy
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Buoy characteristics

R Red	Y Yellow
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Light characteristics

Fl Flashing	W White	R Red	Y Yellow	s Period (in seconds)
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